

Architecture comparison of an in-situ data processing application applied to glacier mass balance analyse

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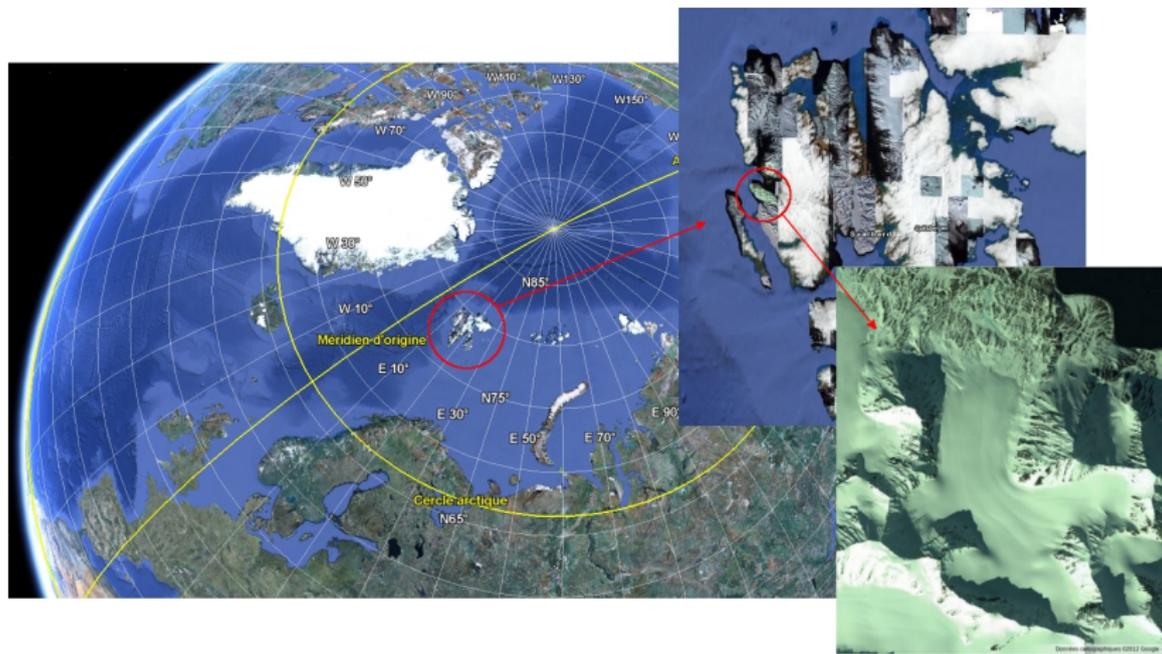
Introduction

- Analysing landscape require many and various data
- Process in order to collect information

Hydro Sensor FLOWS project (M. Griselin, C. Martin and D. Laffly)

- Map the temporal evolution of the snow cover
- Couple it with a hydrologic model
- East Loven glacier, Spitsberg

East Loven glacier



Snow cover and glacier evolution

- *In situ* sensing in order to complete remote sensing
- *In situ* constraints :
 - atmospheric disturbances
 - electronic deficiency
 - geometry variations



Image processing

- Many data to process (over 30 000)
- Heavy and complex tasks
 - classification
 - projection
 - reconstruction of the satellite view
 - ...
- Variation of the workflow

- How easily process all the data with all the specificities ?
- What is the advantage of a cloud architecture ?

Cloud Computing

Set of resources, servers and applications, offered "*as a service*" over a network

Advantages :

- Easiness of access
- Large storage capacity
- Lightness of application
- Modular : add, remove, modify services
- Scalable
 - Increase of users connected to the service
 - Increase the computing capacity according to the needs
 - Fault tolerance

Cloud Computing

Deployment models

Private cloud

- provider = client
- part of the workstation dedicated for the cloud, hosting services and data
- control of the machines and data

Public cloud

- provider \neq client
- client get an access
- no information on where the data is stored, where the services are, and who else is using the cloud

Hybrid cloud

- composition of clouds

Image processing

- Split the process into several tasks
 - Classification, Project, Clean, ...
 - Web services
- Schedule a workflow to fully process the image
 - modify the order of services to generate new workflows

Architectures

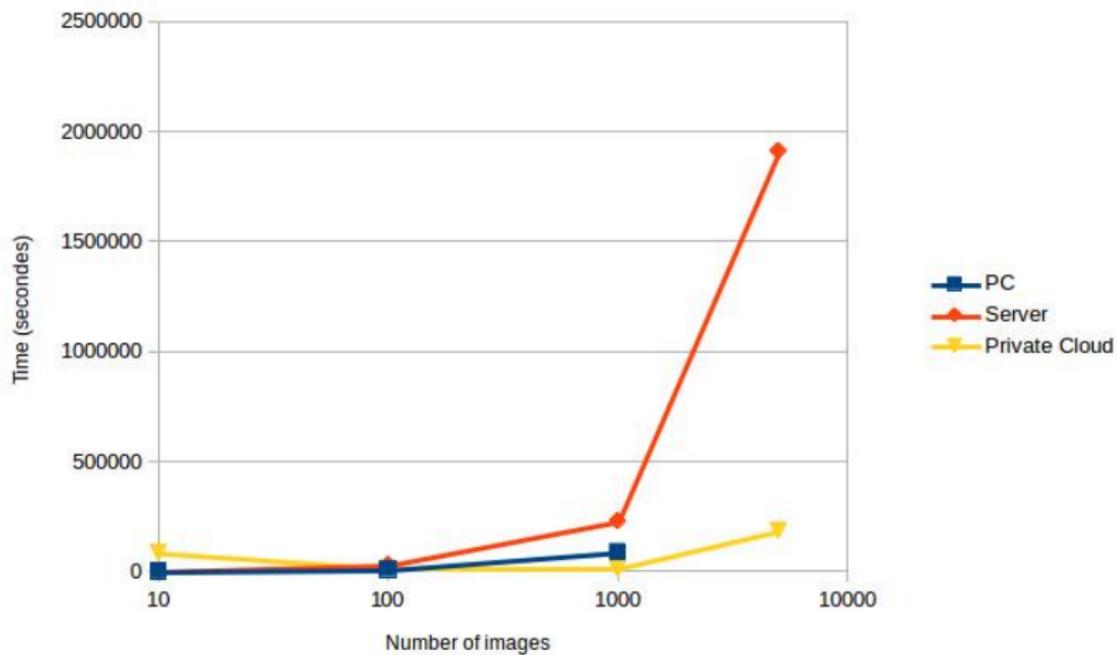
- Personal computer
 - 4 CPU @ 2.50 GHz, 8 GB RAM
- Server
 - 8 CPU @ 2.00 GHz, 4 GB RAM
- Private cloud
 - 40 machines, not dedicated
 - 4 CPU @ 3.10 GHz, 2 GB RAM

Experiment

- Parameters
 - number of images : 10, 100, 1000, 5000
 - architectures : personal computer, server, private cloud
 - workflow : vary the number of services called
- Measures
 - time
 - CPU usage (average)
 - bandwidth usage (average)
 - memory usage (average)

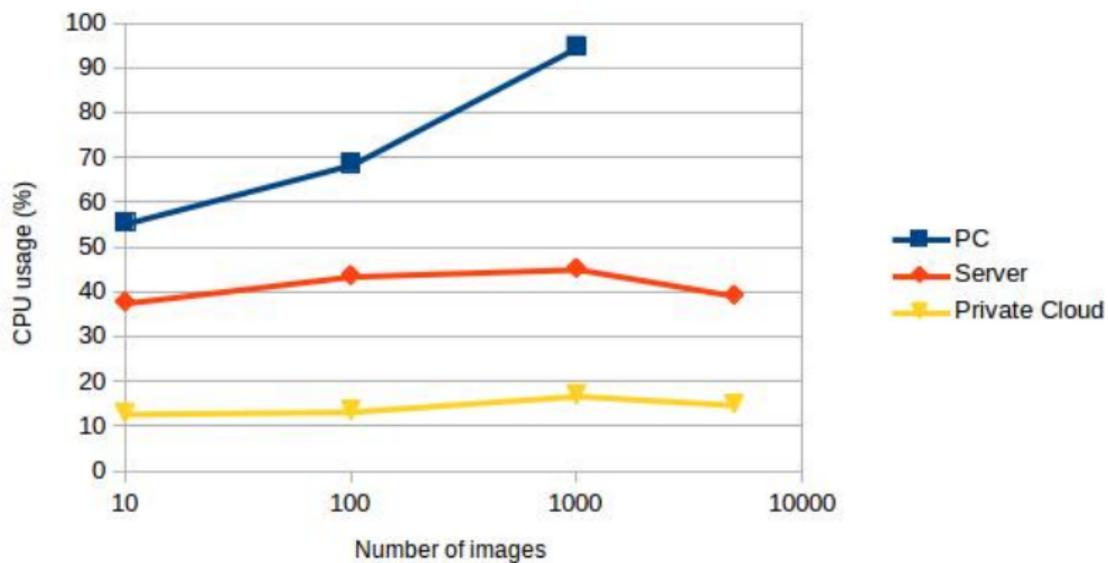
Results

Time



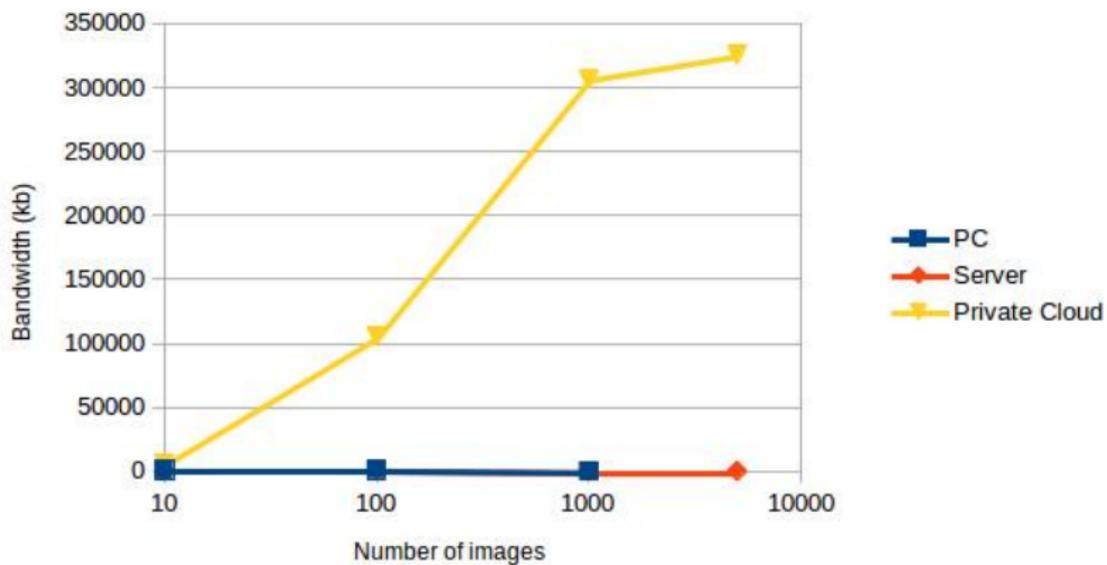
Results

CPU usage (average)



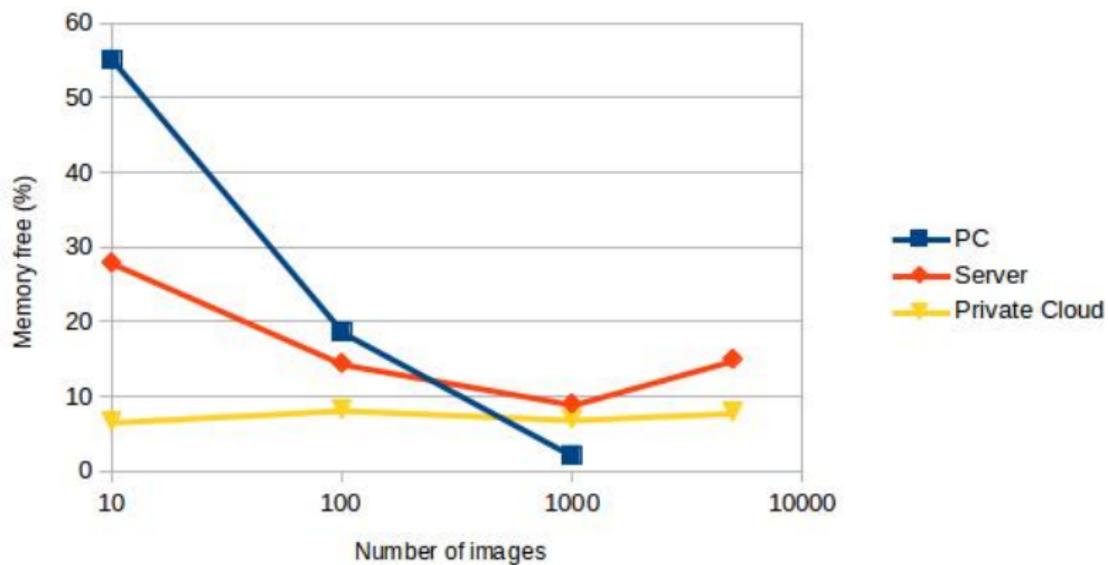
Results

Bandwidth (average)



Results

Memory usage (average)



Conclusion

- Public cloud :
 - not limited by the number of machines
 - cost
- Bring out a metric
 - choose the best architecture according to
 - inputs (number of images, ...)
 - constraints (time, price, ...)

Thank you